

```
EEEEEEEEEE XX XX AAAAAA MM MM PPPPPPPP LL EEEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AAAAAA MM MM PPPPPPPP LL EEEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AAAAAA MM MM PPPPPPPP LL EEEEEEEEEE SSSSSSSS
EE XX XX AA AA MMMM MMMM PP PP LL EE SS
EE XX XX AA AA MMMM MMMM PP PP LL EE SS
EE XX XX AA AA MMMM MMMM PP PP LL EE SS
EE XX XX AA AA MM MM PP PP LL EE SS
EE XX XX AA AA MM MM PP PP LL EE SS
EEEEEEEEEE XX XX AA AA MM MM PPPPPPPP LL EEEEEEEEE SSSSSS
EEEEEEEEEE XX XX AA AA MM MM PPPPPPPP LL EEEEEEEEE SSSSSS
EEEEEEEEEE XX XX AA AA MM MM PPPPPPPP LL EEEEEEEEE SSSSSS
EE XX XX AAAAAAAAAA MM MM PP LL EE SS
EE XX XX AAAAAAAAAA MM MM PP LL EE SS
EE XX XX AAAAAAAAAA MM MM PP LL EE SS
EE XX XX AA AA MM MM PP LL EE SS
EE XX XX AA AA MM MM PP LL EE SS
EEEEEEEEEE XX XX AA AA MM MM PP LLLLLLLLLL EEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AA AA MM MM PP LLLLLLLLLL EEEEEEEEE SSSSSSSS
EEEEEEEEEE XX XX AA AA MM MM PP LLLLLLLLLL EEEEEEEEE SSSSSSSS
```

```
DDDDDDDD  RRRRRRRR  MM      MM      AAAAAA  SSSSSSSS  TTTTTTTTTT  EEEEEEEEEE  RRRRRRRR
DDDDDDDD  RRRRRRRR  MM      MM      AAAAAA  SSSSSSSS  TTTTTTTTTT  EEEEEEEEEE  RRRRRRRR
DD      DD  RR      RR  MMMM  MMMM  AA      AA  SS      TT      EE      RR      RR
DD      DD  RR      RR  MMMM  MMMM  AA      AA  SS      TT      EE      RR      RR
DD      DD  RR      RR  MM  MM  MM  AA      AA  SS      TT      EE      RR      RR
DD      DD  RR      RR  MM  MM  MM  AA      AA  SS      TT      EE      RR      RR
DD      DD  RRRRRRRR  MM      MM  AA      AA  SSSSSS  TT      EE      RRRRRRRR
DD      DD  RRRRRRRR  MM      MM  AA      AA  SSSSSS  TT      EE      RRRRRRRR
DD      DD  RR      RR  MM      MM  AAAAAAAAAA  SS      TT      EE      RR      RR
DD      DD  RR      RR  MM      MM  AAAAAAAAAA  SS      TT      EE      RR      RR
DD      DD  RR      RR  MM      MM  AA      AA  SSSSSS  TT      EE      RR      RR
DD      DD  RR      RR  MM      MM  AA      AA  SSSSSS  TT      EE      RR      RR
DDDDDDDD  RR      RR  MM      MM  AA      AA  SSSSSSSS  TT      EEEEEEEEEE  RR      RR
DDDDDDDD  RR      RR  MM      MM  AA      AA  SSSSSSSS  TT      EEEEEEEEEE  RR      RR
```

```
FFFFFFFFFF  000000  RRRRRRRR
FFFFFFFFFF  000000  RRRRRRRR
FF      00      00  RR      RR
FF      00      00  RR      RR
FF      00      00  RR      RR
FF      00      00  RR      RR
FFFFFFFFFF  00      00  RRRRRRRR
FFFFFFFFFF  00      00  RRRRRRRR
FF      00      00  RR      RR
FF      00      00  RR      RR
FF      00      00  RR      RR
FF      00      00  RR      RR
FF      00      00  RR      RR
FF      000000  RR      RR
FF      000000  RR      RR
```

```
....
....
....
....
```


DRMASTER
Version 'V04-000'

```
C*****
C
C  DRMASTER
C  Version 'V04-000'
C*****
C*
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C*
C*****
C
```

```
C++
C FACILITY:      DRCOPY -- EXAMPLE PROGRAM FOR DR32
C
C ABSTRACT:
C   This set of routines constitutes the Master portion of the
C   DRCOPY file transfer example program.
C   For more information on the DR32 and how it is supported by
C   VAX/VMS, see Chapter 11 of the VAX/VMS I/O Users' Guide.
C
C ENVIRONMENT:
C   These programs run in User mode; no privileges are needed.
C
C AUTHOR:  Steve Beckhardt,      CREATION DATE: July, 1979
C
C MODIFIED BY:
C
C   : VERSION
C 01 -
C--
```



```

C *****
C TO RUN DRCOPY:
C *****

```

DRCOPY requires two CPUs and two DR32s; the DR32s form the communications path between the two CPUs.

To run DRCOPY, type the following commands on BOTH CPUs:

```

$ SET DEFAULT SYSSYSDISK:[SYSHELP.EXAMPLES]
$ @DRCOPY.BLD      ! if necessary, to create image file.
$ RUN DRCOPY

```

A prompt, 'DRCOPY>', should appear. To get a description of the valid DRCOPY file transfer commands, type 'HELP' in response to the prompt.

In order to use DRCOPY, both CPUs must be running the DRCOPY program (i.e. a terminal on each CPU should be waiting at the 'DRCOPY>' prompt).

```

C *****
C THE FOLLOWING SECTIONS ARE INCLUDED AS AN AID TO UNDERSTANDING THE
C IMPLEMENTATION OF THE DRCOPY PROGRAM.
C *****

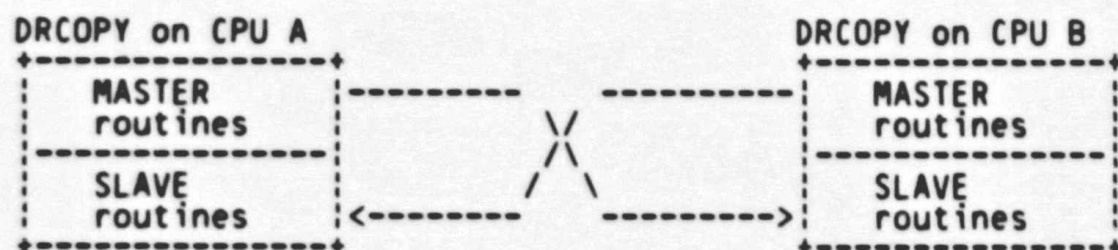
```

This set of routines is used to implement a CPU - to - CPU file transfer protocol using the DR32. The goals are to implement the protocol (excluding the data source and data sink routines) in FORTRAN, using the library of high-level support routines provided in VMS Release 2 for the DR780.*** Please read Chapter 11 of the VAX/VMS I/O User's Guide before trying to understand this material. ***

THE MASTER ROUTINES AND THE SLAVE ROUTINES

In DRCOPY's model of the world, there exists a Master program in one CPU and a Slave program in the other. The Master always initiates file transfers, and the direction of the file transfers are defined from the Master's point of view (i.e. a 'read' or a 'get' operation means 'transfer a file from the Slave to the Master', while a 'put' or a 'write' operation transfers a file from the Master to the Slave).

While it is convenient to think of one CPU as the 'Master', and the other as the 'Slave', in reality both images of DRCOPY contain a set of routines that are collectively called the Master routines and a set of routines called the Slave routines. During discussions of a transfer, the Master CPU is the CPU currently executing the Master routines; the Slave CPU is currently executing the Slave routines. But since both images contain both sets of routines, either CPU can potentially be the Master or the Slave; in fact, both CPUs can be Master and Slave simultaneously.



The files being transferred are assumed to be on disk, and too big (or too something) to be locked down into memory during the transfer, so they are buffered in main memory. The 'source' side of any given transfer (the Master during a PUT and the Slave during a GET) is involved in two asynchronous processes: (1) filling its ring of buffers from disk; and (2) shipping filled buffers via the DR32 to the far-end CPU. The receiving side is in turn: (1) obtaining buffers full of data from the far-end CPU and (2) emptying the buffers back out to its own disk. The transfer of data between disk and memory will be called the RMS process; the transfer of data from one CPU's memory to the other's will be called the DR-transfer process.

THE MAIN ROUTINES

PARSE \
GET_TOKEN - command interface routines
HELP /

DO_PUT -Top level Master routine for copying a file from local CPU to remote CPU.

DO_GET -Top level Master routine for copying a file from remote CPU to local CPU.

THE AST ROUTINES

MRMS_AST -Master RMS AST completion routine

SLV_BUFDONE -Slave RMS AST completion routine

PKT_AST -Called when a completed DR32 command packet is placed on an empty termination queue. Call XF\$GETPKT until TERMQ is empty. XF\$GETPKT will call the action routine associated with each packet as it removes that packet from TERMQ.

THE ACTION ROUTINES

When building command packets, the Master routines specify different action routines depending on the function this command packet will perform. The Master also specifies a special action routine for command packets that it loads on the free queue.

ACT_NOPPKT -Called when a command packet specifying a NOP function completes.

ACT_RWPKT -Called when a read or write packet completes.

ACT_FREQUE -This is the action routine address built into packets released onto the free queue; it is called after the DR32 stores a command/device message from the far-end device into a packet from the free queue and then inserts that packet onto the termination queue.

According to the protocol defined for DRCOPY, the first longword of all device messages is a type code. ACT_FREQUE dispatches to the routine associated with each type code. The type codes fall into two main categories: those whose names begin with MS_MSG are messages from the Master to the Slave; those whose names begin with SM_MSG are messages from the Slave to the Master. For instance, the type code MS_MSG_STARTPUT is a message from the Master informing the Slave that a PUT operation is to be initiated.

Slave routines are only invoked in response to device messages from the Master side. (There is one exception to this: after a message from the Master starts up the Slave's RMS process, that process proceeds without coordination from the Master while there are buffers available to it.) The Slave routines respond to device messages from the far-end Master routines, but require the local Master routines to remove the packet (containing the far-end device message) from the termination queue and to call the appropriate Slave routine according to the type of device message.

SLAVE FREE QUEUE ROUTINES (SFQ_)

SFQ_STARTGET -Called when the Slave receives an MS_MSG_STARTGET message; Slave opens the file and sends its attributes back to the Master. Slave also sends the addresses of its buffers.

SFQ_GOGET -Called when Master signals that he received file attributes, opened the file, and is ready to accept data; Slave issues an RMS read to get things going.

SFQ_STARTPUT -Called when the Slave receives an MS_MSG_STARTPUT message; Slave creates the file, sends back the addresses of its buffers, and waits for data from Master.

SFQ_PNXTBFR -Called when the Slave receives a "process your next buffer" message.

SFQ_PLSTBFR -This message is only sent during a PUT operation; it means the last buffer to be written to disk has arrived.

MASTER FREE QUEUE ROUTINES (MFQ_)

MFQ_BFRADS -Process list of buffer addresses sent by Slave.

MFQ_FILEATTR -Copy attributes of file opened by Slave.

MFQ_PNXTBFR -Called when Slave sends message that it has processed another buffer; this means another buffer is available to the Master.

MFQ_PLSTBFR -Called when Slave sends a message that it has processed its last buffer; if GET, read last buffer; if PUT, transfer is complete - wake main level.

MFQ_ERROR -Called when Slave sends error message.


```

C
C DRMASTER -- the Master portion of the DRCOPY example program
C
  INCLUDE 'SYSS$LIBRARY:XFDEF.FOR/NOLIST' ! DR32 definitions
  INCLUDE 'DRCOPY.PRM' ! Parameters

C
C Local Variables
C
  INTEGER*4 STATUS

C
C Common variables and areas
C
  CHARACTER*80 INPLINE ! Input line
  CHARACTER*64 LOC_FNAME ! Local file name
  CHARACTER*64 REM_FNAME ! Remote file name

  COMMON /CHARS/ INPLINE,LOC_FNAME,REM_FNAME

  INTEGER*2 LOC_FNSIZE ! Local file name size
  INTEGER*2 REM_FNSIZE ! Remote file name size
  INTEGER*2 SPOS ! Starting token pos.
  INTEGER*2 EPOS ! Ending token pos.

  COMMON /SIZES/ LOC_FNSIZE,REM_FNSIZE,SPOS,EPOS

  INTEGER*4 XFDATA(30) ! Context array
  BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
  BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers

  COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

  INTEGER*4 IDEVMSG(32) ! Incoming device messages
  INTEGER*4 ODEVMSG(32) ! Outgoing device messages
  INTEGER*4 REM_BFRADS(25) ! Remote buffer addresses
  INTEGER*4 FILEATTR(6) ! File attributes
  INTEGER*4 CSTATUS ! Common status
  INTEGER*4 LASTBFRSIZ ! Last buffer size
  INTEGER*4 DDIDIS ! DDI disable
  INTEGER*2 MRMS_CNT ! Master RMS count
  INTEGER*2 MRMS_IDX ! Master RMS index
  INTEGER*2 QPKT_CNT ! Queue packet count
  INTEGER*2 QPKT_IDX ! Queue packet index
  INTEGER*2 REM_CNT ! Remote buffer count
  INTEGER*2 REM_IDX ! Remote buffer index
  INTEGER*2 NUMREM_BFRS ! Number of remote buffers
  LOGICAL*1 GPFLAG ! Get/put flag
  LOGICAL*1 LASTBFR ! Last buffer flag
  LOGICAL*1 EOFLAG ! End of file flag
  LOGICAL*1 ERRFLAG ! Error flag
  LOGICAL*1 REMFLAG ! Remote error flag

  COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,

```

3 LASTBFR,EOFFLAG,ERRFLAG,REMFLAG

INTEGER*4 SYSSCLREF
 INTEGER*4 SYSSSETEF
 INTEGER*4 SYSSWAITFR

EXTERNAL ACT_FREQUE
 EXTERNAL ACT_NOPPKT
 EXTERNAL PKT_AST

Set event flag 2. This is used by the slave half to indicate when it is active so that we don't exit while the slave is active.

STATUS = SYSSSETEF(%VAL(5))
 IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

Start the DR32. This involves three calls. One to set up everything, one to initialize the free queue with empty packets, and one to actually start the DR32.

CALL XFSSETUP(XFDATA, ! Context array
 1 MBFRS, ! Data buffers
 2 BUFSIZ, ! Data buffer size
 3 NUM_MBFRS + NUM_SBFRS, ! Number of data buffers
 4 IDEVMSG,128, ! Incoming device msg array and size
 5 \$STATUS) ! No log area
 6 !STATUS) ! Status
 IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

CALL XFSFREESET(XFDATA, ! Context array
 1 NUM_MBFRS + NUM_SBFRS, ! Number of Free Q packets
 2 1, ! AST if Term Q empty
 3 ACT_FREQUE,, ! Action routine, no param.
 4 STATUS) ! Status
 IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

CALL XFSSTARTDEV(XFDATA, ! Context array
 1 'XFA0:', ! Device name
 2 PKT_AST,, ! AST routine
 3 DATA_RATE,, ! Data rate
 4 STATUS) ! Status
 IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

Enable random access mode (device initiated transfers)

STATUS = SYSSCLREF(%VAL(1)) ! Clear event flag
 IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

CALL XFSPKTBLD(XFDATA, ! Set random enable
 1 XFSK_PKT_SETRND,
 2 )


```

3          64+256,          ! Ins @ head, Int. if empty
4          ACT_NOPPKT,,      ! Action routine, parm
5          STATUS)          ! Status
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
STATUS = SYSS$WAITFR(%VAL(1)) ! Wait for packet
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

C
C      Get the command
C
500      WRITE(6,600)          ! Prompt for input
600      FORMAT(' DRCOPY> ', $)
      READ(5,650,END=8000)INPLINE ! Get input line
650      FORMAT(A80)
      CALL PARSE(GPFLAG)          ! Parse it
      IF(.NOT. GPFLAG) GO TO 500    ! No command, repeat
D      WRITE(6,700)GPFLAG,LOC_FNAME(1:LOC_FNSIZE),REM_FNAME(1:REM_FNSIZE)
D 700      FORMAT(1X,'GPFLAG = ',I1,' LOCAL FILE NAME = ',A,
D      1 ' ', REMOTE FILE NAME = ',A)

C
C      Do the requested operation
C
      IF (GPFLAG .EQ. 1) THEN
          CALL DO_GET
      ELSE
          CALL DO_PUT
      END IF
      GO TO 500

C
C      Wait until slave half finishes before exiting
C
8000     STATUS = SYSS$WAITFR(%VAL(5))
      IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

9000     END

```

SUBROUTINE PARSE(GPFLAG)

This subroutine parses the input line into a command,
a local filename, and a remote filename.

Local Variables

INTEGER*4 GPFLAG ! Get/Put flag

Common variables and areas

CHARACTER*80 INPLINE ! Input line
CHARACTER*64 LOC_FNAME ! Local file name
CHARACTER*64 REM_FNAME ! Remote file name

COMMON /CHARS/ INPLINE,LOC_FNAME,REM_FNAME

INTEGER*2 LOC_FNSIZE ! Local file name size
INTEGER*2 REM_FNSIZE ! Remote file name size
INTEGER*2 SPOS ! Starting token pos.
INTEGER*2 EPOS ! Ending token pos.

COMMON /SIZES/ LOC_FNSIZE,REM_FNSIZE,SPOS,EPOS

Raise lowercase characters to uppercase

DO 1000 I = 1,80
J = ICHAR(INPLINE(I:I)) ! Get next character
IF (J.GE.'61'X .AND. J.LE.'7A'X) THEN ! If its between a and z
J = J - '20'X ! make it between A and Z
INPLINE(I:I) = CHAR(J) ! Replace it in input line
END IF
CONTINUE

Get command

SPOS = 1 ! Starting position
CALL GET_TOKEN ! Get next token
IF (SPOS.LT. 0) GO TO 8000 ! Nothing on line
IF (INPLINE(SPOS:EPOS-1) .EQ. 'GET') THEN
GPFLAG = 1
ELSE IF (INPLINE(SPOS:EPOS-1) .EQ. 'PUT') THEN
GPFLAG = 3
ELSE IF (INPLINE(SPOS:EPOS-1) .EQ. 'HELP') THEN
CALL HELP
GO TO 8000
ELSE
GO TO 7000 ! Syntax error
END IF

Get local filename


```

C      SPOS = EPOS
      CALL GET_TOKEN
      IF (SPOS.LT. 0) GO TO 7000          ! Syntax error
      LOC_FNAME = INPLINE(SPOS:EPOS-1)    ! Extract filename
      LOC_FNSIZE = EPOS - SPOS           ! and get size
C
C      Process 'TO' or 'FROM'
C
      SPOS = EPOS
      CALL GET_TOKEN                     ! Get next token
      IF (SPOS.LT. 0) GO TO 4000          ! Remote filename defaulted
      IF (GPFLAG.EQ. 1 .AND. INPLINE(SPOS:EPOS-1).NE. 'FROM')
      1  GO TO 7000                       ! Syntax error
      IF (GPFLAG.EQ. 3 .AND. INPLINE(SPOS:EPOS-1).NE. 'TO')
      1  GO TO 7000                       ! Syntax error
C
C      Get remote filename
C
      SPOS = EPOS
      CALL GET_TOKEN                     ! Get next token
      IF (SPOS.LT. 0) GO TO 7000          ! Syntax error
      REM_FNAME = INPLINE(SPOS:EPOS-1)    ! Extract filename
      REM_FNSIZE = EPOS - SPOS           ! and get size
C
C      Make sure rest of line is empty
C
      SPOS = EPOS
      CALL GET_TOKEN
      IF (SPOS.GE. 0) GO TO 7000          ! Syntax error
C
C      If either filename is '*', use the other name
C
      IF (REM_FNAME(1:REM_FNSIZE).EQ. '*') GO TO 4000
      IF (LOC_FNAME(1:LOC_FNSIZE).NE. '*') GO TO 9000
C
      LOC_FNAME = REM_FNAME              ! Local filename = *
      LOC_FNSIZE = REM_FNSIZE
      GO TO 9000
4000  IF (LOC_FNAME(1:LOC_FNSIZE).EQ. '*') GO TO 7000
      REM_FNAME = LOC_FNAME              ! Remote filename = *
      REM_FNSIZE = LOC_FNSIZE
      GO TO 9000
C
C      Syntax error
C
7000  WRITE(6,7100)
7100  FORMAT(1X,'%DRCOPY-E-SYNTAX, syntax error on command line')
8000  GPFLAG = 0

```

C
C
C
C
CC
C
CC
C
C

DRMASTER.FOR;1

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9000 RETURN
END

DRM

0000

0000

400
450

500

c

SUBROUTINE GET_TOKEN

This subroutine gets the next token on the input line.

Inputs:

SPOS - Starting character position

Outputs:

SPOS - Starting position of token

EPOS - One character after end of token

If there are no more tokens on the line SPOS is set to -1

Common variables and areas

```
CHARACTER*80  INPLINE      ! Input line
CHARACTER*64  LOC_FNAME    ! Local file name
CHARACTER*64  REM_FNAME    ! Remote file name
```

```
COMMON /CHARS/  INPLINE,LOC_FNAME,REM_FNAME
```

```
INTEGER*2  LOC_FNSIZE      ! Local file name size
INTEGER*2  REM_FNSIZE      ! Remote file name size
INTEGER*2  SPOS            ! Starting token pos.
INTEGER*2  EPOS            ! Ending token pos.
```

```
COMMON /SIZES/  LOC_FNSIZE,REM_FNSIZE,SPOS,EPOS
```

Return immediately if SPOS is past end of line

```
IF (SPOS .GT. 80) GO TO 400
```

Skip leading blanks

```
DO 100 SPOS = SPOS,80
IF (INPLINE(SPOS:SPOS) .NE. ' ')GO TO 200
CONTINUE
GO TO 400                      ! No more tokens
```

SPOS points to start of token. Now find first blank after token

```
DO 300 EPOS = SPOS,80
IF (INPLINE(EPOS:EPOS) .EQ. ' ') GO TO 500
CONTINUE
GO TO 500
```

```
400  SPOS = -1                  ! No more tokens
```

```
500  RETURN
```

DRMASTER.FOR;1

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END

DRM

C
C
C
C
C

C
C
C

C
C
C

C
C

SUBROUTINE HELP

C
C
C
This subroutine prints out the HELP message

100 WRITE(6,100)
200 WRITE(6,200)
300 WRITE(6,300)
400 WRITE(6,400)
100 FORMAT('0','The commands to DRCOPY are:')
200 FORMAT('0',' GET filespec1 [FROM filespec2]'/
300 1 ' PUT filespec1 [TO filespec2]')
400 FORMAT('0',' filespec1 is always the local filename'/
1 ' filespec2 is always the remote filename')
200 FORMAT('0','If either filespec is specified as *, the other ',
1 ' filespec is used for both.'/' If the second half of the ',
2 'command is omitted, filespec1 is used for filespec2.'/)
RETURN
END

SUBROUTINE DO_PUT

This routine is the top level routine for copying a file
from the local cpu to the remote cpu.

INCLUDE 'SYSS\$LIBRARY:XFDEF.FOR/NOLIST' ! DR32 definitions
INCLUDE 'DRCOPY.PRM/NOLIST' ! Parameters

Local Variables

INTEGER*4 STATUS ! Local status

Common variables and areas

CHARACTER*80 INPLINE ! Input line
CHARACTER*64 LOC_FNAME ! Local file name
CHARACTER*64 REM_FNAME ! Remote file name

COMMON /CHARS/ INPLINE,LOC_FNAME,REM_FNAME

INTEGER*2 LOC_FNSIZE ! Local file name size
INTEGER*2 REM_FNSIZE ! Remote file name size
INTEGER*2 SPOS ! Starting token pos.
INTEGER*2 EPOS ! Ending token pos.

COMMON /SIZES/ LOC_FNSIZE,REM_FNSIZE,SPOS,EPOS

INTEGER*4 XFDATA(30) ! Context array
BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

INTEGER*4 IDEVMSG(32) ! Incoming device messages
INTEGER*4 ODEVMSG(32) ! Outgoing device messages
INTEGER*4 REM_BFRADS(25) ! Remote buffer addresses
INTEGER*4 FILEATTR(6) ! File attributes
INTEGER*4 CSTATUS ! Common status
INTEGER*4 LASTBFRSIZ ! Last buffer size
INTEGER*4 DDIDIS ! DDI disable
INTEGER*2 MRMS_CNT ! Master RMS count
INTEGER*2 MRMS_IDX ! Master RMS index
INTEGER*2 QPKT_CNT ! Queue packet count
INTEGER*2 QPKT_IDX ! Queue packet index
INTEGER*2 REM_CNT ! Remote buffer count
INTEGER*2 REM_IDX ! Remote buffer index
INTEGER*2 NUMREM_BFRS ! Number of remote buffers
LOGICAL*1 GPFLAG ! Get/put flag
LOGICAL*1 LASTBFR ! Last buffer flag
LOGICAL*1 EOFLAG ! End of file flag
LOGICAL*1 ERRFLAG ! Error flag
LOGICAL*1 REMFLAG ! Remote error flag


```

COMMON /MDATA/  IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1                LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2                QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3                LASTBFR,EOFFLAG,ERRFLAG,REMFLAG

```

```

CHARACTER*64 OFNA
BYTE ODEVMSGB(128)

```

```

EQUIVALENCE (ODEVMSGB,ODEVMSG)
EQUIVALENCE (OFNA,ODEVMSGB(33))

```

```

INTEGER*4 SYS$CLREF
INTEGER*4 SYS$WAITFR

```

```

Initialize flags

```

```

LASTBFR = .FALSE.      ! Last buffer flag
EOFFLAG = .FALSE.      ! End of file flag
ERRFLAG = .FALSE.      ! Error flag
REMFLAG = .FALSE.      ! Remote error flag

```

```

Queue a NOP packet to the DR32. The purpose of this
is to examine the DDI disable bit in the DSL to determine
if the DR32 at the other end is ready to go.

```

```

CALL QUEUE_NOP(STATUS)
IF (.NOT. STATUS) RETURN

```

```

Open local file and copy file attributes into device
message array.

```

```

CALL OPEN_FILE(LOC_FNAME,LOC_FNSIZE,ODEVMSG(3),STATUS)
IF (.NOT. STATUS) THEN
    CALL ERROR(STATUS,.FALSE.)
    RETURN
END IF

```

```

Finish building device message and send it.

```

```

ODEVMSG(1) = 1          ! Packet type
ODEVMSG(2) = BUFSIZ     ! Buffer size
ODEVMSGB(32) = REM_FNSIZE ! Remote filename size
OFNA = REM_FNAME        ! Remote filename
STATUS = SYS$CLREF(%VAL(1)) ! Clear event flag
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
CALL XF$PKTBLD(XFDATA,   ! Context array
1              XF$K_PKT_WRTCM, ! Function = write ctrl msg
2              ODEVMSG,      ! No index or size
3              96,           ! Device message
4              96,           ! Device message size

```

```

5          64+256,          ! No log area
6          STATUS)          ! Ins. @ head, int. if Q empty
7          ! No action routine or parm
8          ! Status
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
STATUS = SYSSWAITFR(%VAL(1)) ! Wait for event flag
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
IF (.NOT. CSTATUS) THEN      ! Error from remote system
    CALL ERROR(CSTATUS,REMFLAG)
    GO TO 8000
END IF

```

```

C
C
C
Set up buffer counters and indexes

```

```

MRMS_CNT = NUM_MBFRS - 1      ! # of avl RMS buffers
MRMS_IDX = 2                  ! Next RMS buffer
QPKT_CNT = 0                  ! # of buffers to be queued
QPKT_IDX = 1                  ! Next buffer to be queued
REM_CNT = NUMREM_BFRS        ! # of remote buffers
REM_IDX = 1                   ! Next remote buffer to use

```

```

C
C
C
Start the transfer going by starting an RMS read and then
wait until it completes.

```

```

STATUS = SYSSCLREF(%VAL(3))   ! Clear event flag
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
CALL START_RMS(MBFRS(1,1),BUFSIZ,GPFLAG) ! Start RMS
STATUS = SYSSWAITFR(%VAL(3))   ! Wait for event flag
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
IF (.NOT. CSTATUS) CALL ERROR(CSTATUS,REMFLAG)

```

```

8000 CALL CLOSE_FILE(STATUS)
IF (.NOT. STATUS) CALL ERROR(STATUS,.FALSE.)

```

```

RETURN
END

```


SUBROUTINE DO_GET

This routine is the top level routine for copying a file
from the remote cpu to the local cpu.

```

INCLUDE 'SYS$LIBRARY:XFDEF.FOR/NOLIST'  ! DR32 definitions
INCLUDE 'DRCOPY.PRM/NOLIST'             ! Parameters

```

Local Variables

```

INTEGER*4 STATUS                      ! Local status

```

Common variables and areas

```

CHARACTER*80  INPLINE                  ! Input line
CHARACTER*64  LOC_FNAME                 ! Local file name
CHARACTER*64  REM_FNAME                 ! Remote file name

```

```

COMMON /CHARS/  INPLINE,LOC_FNAME,REM_FNAME

```

```

INTEGER*2  LOC_FNSIZE                  ! Local file name size
INTEGER*2  REM_FNSIZE                  ! Remote file name size
INTEGER*2  SPOS                        ! Starting token pos.
INTEGER*2  EPOS                        ! Ending token pos.

```

```

COMMON /SIZES/  LOC_FNSIZE,REM_FNSIZE,SPOS,EPOS

```

```

INTEGER*4  XFDATA(30)                 ! Context array
BYTE  MBFRS(BUFSIZ,NUM_MBFRS)         ! Master buffers
BYTE  SBFRS(BUFSIZ,NUM_SBFRS)         ! Slave buffers

```

```

COMMON /MS_SHARE/  XFDATA,MBFRS,SBFRS

```

```

INTEGER*4  IDEVMSG(32)                 ! Incoming device messages
INTEGER*4  ODEVMSG(32)                 ! Outgoing device messages
INTEGER*4  REM_BFRADS(25)              ! Remote buffer addresses
INTEGER*4  FILEATTR(6)                 ! File attributes
INTEGER*4  CSTATUS                     ! Common status
INTEGER*4  LASTBFRSIZ                  ! Last buffer size
INTEGER*4  DDIDIS                      ! DDI disable
INTEGER*2  MRMS_CNT                    ! Master RMS count
INTEGER*2  MRMS_IDX                    ! Master RMS index
INTEGER*2  QPKT_CNT                    ! Queue packet count
INTEGER*2  QPKT_IDX                    ! Queue packet index
INTEGER*2  REM_CNT                     ! Remote buffer count
INTEGER*2  REM_IDX                     ! Remote buffer index
INTEGER*2  NUMREM_BFRS                 ! Number of remote buffers
LOGICAL*1  GPFLAG                      ! Get/put flag
LOGICAL*1  LASTBFR                     ! Last buffer flag
LOGICAL*1  EOFFLAG                     ! End of file flag
LOGICAL*1  ERRFLAG                     ! Error flag
LOGICAL*1  REMFLAG                     ! Remote error flag

```

```

COMMON /MDATA/  IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1                LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2                QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3                LASTBFR,EOFFLAG,ERRFLAG,REMFLAG

```

```

CHARACTER*64 OFNA
BYTE ODEVMSGB(128)

```

```

EQUIVALENCE (ODEVMSGB,ODEVMSG)
EQUIVALENCE (OFNA,ODEVMSGB(33))

```

```

INTEGER*4 SYSSCLREF
INTEGER*4 SYSSWAITFR
INTEGER*4 SYSSWFLAND

```

```

Initialize flags

```

```

LASTBFR = .FALSE.      ! Last buffer flag
EOFFLAG = .FALSE.      ! End of file flag
ERRFLAG = .FALSE.      ! Error flag
REMFLAG = .FALSE.      ! Remote error flag

```

```

Queue a NOP packet to the DR32. The purpose of this is to
examine the DDI disable bit in the DSL to determine if
the DR32 at the other end is ready to go.

```

```

CALL QUEUE_NOP(STATUS)
IF (.NOT. STATUS) RETURN

```

```

Build a message to send to the remote system indicating we
want to GET a file. Send the remote filename.

```

```

ODEVMSG(1) = 3           ! Message type
ODEVMSG(2) = BUFSIZ       ! Buffer size
ODEVMSGB(32) = REM_FNSIZE ! Remote filename size
OFNA = REM_FNAME          ! Remote filename

```

```

Send the message and wait for 2 packets in response:
1) the file attributes and 2) the remote buffer addresses.

```

```

STATUS = SYSSCLREF(%VAL(1))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
STATUS = SYSSCLREF(%VAL(2))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

```

```

CALL XFSKPKTBLD(XFDATA,      ! Context array
1                XFSK_PKT_WRTCM,... ! Function, no index or size
2                ODEVMSG,92,..  ! Device msg, size, no log area
3                64+256,...      ! Ins. @ head, int. if Q empty

```



```

4      STATUS)                                ! Status
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

STATUS = SYSSWFLAND(%VAL(1),%VAL(6))          ! Wait for both responses
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
IF (.NOT. CSTATUS) THEN
    CALL ERROR(CSTATUS,REMFLAG)
    RETURN
END IF

Create the local file using the file attributes sent by
the remote system.

CALL CREATE_FILE(LOC_FNAME,LOC_FNSIZE,FILEATTR,STATUS)
IF (.NOT. STATUS) THEN
    CALL RMS_ERROR(STATUS)
    CALL ERROR(STATUS,.FALSE.)
    RETURN
END IF

Set up buffer counters and indexes

MRMS_CNT = -1                                ! RMS is not going
MRMS_IDX = 1                                ! Next RMS buffer
QPKT_CNT = NUM_MBFERS                        ! # of buffers to be queued
QPKT_IDX = 1                                ! Next buffer to be queued
REM_CNT = 0                                  ! # of remote buffers
REM_IDX = 1                                  ! Next remote buffer

Start the transfer going and wait until it completes.

STATUS = SYSSCLREF(%VAL(3))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

ODEVMSG(1) = 11                              ! Start remote sys. going
CALL XF$PKTBLD(XFDATA,                        ! Context array
1             XF$K_PKT_WRTCM,...             ! Function, no index or size
2             ODEVMSG,4,...                  ! Device msg, size, no log area
3             64+256,...                      ! Ins. @ head, int. if Q empty
4             STATUS)
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

STATUS = SYSSWAITFR(%VAL(3))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
IF (.NOT. CSTATUS) CALL ERROR(CSTATUS,REMFLAG)

CALL CLOSE_FILE(STATUS)
IF (.NOT. STATUS) CALL ERROR(STATUS,.FALSE.)
RETURN
END

```

SUBROUTINE QUEUE_NOP(DSTATUS)

This routine queues a NOP packet to the DR32 to determine if the remote cpu is ready to start a transfer. This is accomplished by testing the DDI disable bit in the DSL in the packet. The actual testing of the bit is done at AST level by an action routine and the result is returned in the variable DDIDIS.

DSTATUS is returned as follows:

0	Remote CPU not ready (this routine prints error message)
1	Remote CPU ready (success)

```
INCLUDE 'SYSS$LIBRARY:XFDEF.FOR/NOLIST' ! DR32 definitions
INCLUDE 'DRCOPY.PRM/NOLIST'           ! Parameters
```

Local Variables

```
INTEGER*4 STATUS ! Local status
```

Common variables and areas

```
INTEGER*4 XFDATA(30) ! Context array
BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers
```

```
COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS
```

```
INTEGER*4 IDEVMSG(32) ! Incoming device messages
INTEGER*4 ODEVMSG(32) ! Outgoing device messages
INTEGER*4 REM_BFRADS(25) ! Remote buffer addresses
INTEGER*4 FILEATTR(6) ! File attributes
INTEGER*4 CSTATUS ! Common status
INTEGER*4 LASTBFRSIZ ! Last buffer size
INTEGER*4 DDIDIS ! DDI disable
INTEGER*2 MRMS_CNT ! Master RMS count
INTEGER*2 MRMS_IDX ! Master RMS index
INTEGER*2 QPKT_CNT ! Queue packet count
INTEGER*2 QPKT_IDX ! Queue packet index
INTEGER*2 REM_CNT ! Remote buffer count
INTEGER*2 REM_IDX ! Remote buffer index
INTEGER*2 NUMREM_BFRS ! Number of remote buffers
LOGICAL*1 GPFLAG ! Get/put flag
LOGICAL*1 LASTBFR ! Last buffer flag
LOGICAL*1 EOFLAG ! End of file flag
LOGICAL*1 ERRFLAG ! Error flag
LOGICAL*1 REMFLAG ! Remote error flag
```

```
COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
```



```

2      QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3      LASTBFR,EOFFLAG,ERRFLAG,REMFLAG

```

```

INTEGER*4 DSTATUS

```

```

INTEGER*4 SYSSCLREF

```

```

INTEGER*4 SYSSWAITFR

```

```

EXTERNAL ACT_NOPPKT

```

```

STATUS = SYSSCLREF(%VAL(1))      ! Clear event flag
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
CALL XFSKTBLD(XFDATA,             ! Context array
1      XFSK_PKT_NOP,             ! Function = NOP
2      64+256,                   ! No index, size, dev. msg, log area
3      ACT_NOPPKT,,              ! Ins. @ head, int. if Q empty
4      STATUS)                   ! Action routine, parm.
5                                ! Status
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
STATUS = SYSSWAITFR(%VAL(1))      ! Wait for completion
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

```

```

Test DDIDIS which was set at AST level by the action
routine ACT_NOPPKT. If non-zero, then print an error message.

```

```

IF (DDIDIS.NE. 0) THEN
    WRITE(6,100)
    FORMAT(1X,'%DRCOPY-E-REMNRDY, remote DR32 not ready')
    DSTATUS = 0
ELSE
    DSTATUS = 1
END IF

```

```

! Success

```

```

RETURN
END

```

C
C
C
C

100

DR

C
100

C
C
C
110

900

SUBROUTINE MRMS_AST(RAB)

This subroutine is the Master RMS completion routine. It is called at AST level to start the next RMS operation and to queue a packet to the DR32 to read or write the next buffer.

```
INCLUDE 'DRCOPY.PRM/NOLIST'
PARAMETER RAB$K_BLN = '44'X
PARAMETER RAB$W_RSZ = '22'X
PARAMETER RAB$L_STS = '8'X
PARAMETER RMSS$_EOF = '1827A'X
```

! Parameters

Local Variables

```
INTEGER*4 STATUS
INTEGER*4 RAB(RAB$K_BLN/4+1)
INTEGER*4 SIZE
INTEGER*4 BFRSIZE
```

! Local status

Common variables and areas

```
INTEGER*4 XFDATA(30)
BYTE MBFRS(BUFSIZ,NUM_MBFRS)
BYTE SBFRS(BUFSIZ,NUM_SBFRS)
```

```
! Context array
! Master buffers
! Slave buffers
```

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

```
INTEGER*4 IDEVMSG(32)
INTEGER*4 ODEVMSG(32)
INTEGER*4 REM_BFRADS(25)
INTEGER*4 FILEATTR(6)
INTEGER*4 CSTATUS
INTEGER*4 LASTBFRSIZ
INTEGER*4 DDIDIS
INTEGER*2 MRMS_CNT
INTEGER*2 MRMS_IDX
INTEGER*2 QPKT_CNT
INTEGER*2 QPKT_IDX
INTEGER*2 REM_CNT
INTEGER*2 REM_IDX
INTEGER*2 NUMREM_BFRS
LOGICAL*1 GPFLAG
LOGICAL*1 LASTBFR
LOGICAL*1 EOFLAG
LOGICAL*1 ERRFLAG
LOGICAL*1 REMFLAG
```

```
! Incoming device messages
! Outgoing device messages
! Remote buffer addresses
! File attributes
! Common status
! Last buffer size
! DDI disable
! Master RMS count
! Master RMS index
! Queue packet count
! Queue packet index
! Remote buffer count
! Remote buffer index
! Number of remote buffers
! Get/put flag
! Last buffer flag
! End of file flag
! Error flag
! Remote error flag
```

```
COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3 LASTBFR,EOFLAG,ERRFLAG,REMFLAG
```


INTEGER*4 SYSS\$SETEF

EXTERNAL SS\$_NORMAL

If ERRFLAG is set, then set event flag 3 to wake up main level and return.

```
IF (ERRFLAG) THEN
  STATUS = SYSS$SETEF(%VAL(3))
  IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
  RETURN
END IF
```

Check for success or failure of last operation. If success see if an entire buffer was transferred. If not, set the end of file flag. If error is RMS\$_EOF and doing a PUT, then also set end of file flag.

```
STATUS = RAB(RAB$L STS/4+1)      ! Get status from RAB
IF (STATUS) GO TO 400           ! Success
IF (STATUS .EQ. RMS$_EOF .AND. GPFLAG .EQ. 3) GO TO 450
CALL RMS_ERROR(STATUS)
RETURN
```

```
400 IF (GPFLAG .EQ. 1) GO TO 500      ! Only check EOF for PUT
450 BFRSIZE = RAB(RAB$W RSZ/4+1)/65536 ! Get size of buffer
IF (BFRSIZE .NE. BUFSIZ) THEN
  EOFLAG = .TRUE.                ! Set end of file flag
  LASTBFRSIZ = BFRSIZE
  GO TO 700
END IF
```

Decrement the count of the number of buffers available for an RMS operation. If the count goes negative, then we ran out of buffers temporarily and can't start an RMS operation (the next RMS operation will get started in the ACT_RWPKT routine which makes buffers available for RMS operations.) Otherwise, start the next RMS operation now.

```
500 MRMS CNT = MRMS CNT - 1          ! Decr. RMS buffer count
IF (MRMS CNT .GE. 0) THEN
  SIZE = BUFSIZ                    ! Assume not last buffer
  IF (LASTBFR .AND. MRMS CNT .EQ. 0)
    1 SIZE = LASTBFRSIZ             ! This is the last buffer
  CALL START_RMS(MBFRS(1,MRMS_IDX),SIZE,GPFLAG) ! Start RMS operation
  MRMS_IDX = MRMS_IDX + 1           ! Advance next buffer index
  IF (MRMS_IDX .GT. NUM_MBFRS) MRMS_IDX = 1 ! modulo NUM_MBFRS
END IF
```

```
C      If MRMS_CNT is less than 0 and LASTBFR is .TRUE. then we
C      are finished doing a GET.  Wake up main level.
C
600    IF (MRMS_CNT .LT. 0 .AND. LASTBFR) THEN
        CSTATUS = %LOC(SS$ NORMAL)           ! Indicate success
        STATUS = SYS$SETFT(%VAL(3))          ! Wake up main level
        IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
    END IF

C
C      Increment the number of buffers available to be queued to the
C      DR32.  If we have a matching remote buffer then queue an
C      operation to the DR32.
C
700    QPKT_CNT = QPKT_CNT + 1                ! Incr. QPKT buffer count
    IF (REM_CNT .GT. 0) CALL QUEUE_PKT

    RETURN
    END
```


SUBROUTINE QUEUE_PKT

This routine queues read or write data packets to the DR32.
It is called from either MRMS_AST, MFQ_PNXTBFR, or MFQ_PLSTBFR
only when both a local and a remote buffer are available.

INCLUDE 'SYSSLIBRARY:XFDEF.FOR/NOLIST' ! DR32 definitions
INCLUDE 'DRCOPY.PRM/NOLIST' ! Parameters

Local Variables

INTEGER*4 STATUS
INTEGER*4 FUNC
INTEGER*4 SIZE
INTEGER*2 BFRCNT

Common variables and areas

INTEGER*4 XFDATA(30) ! Context array
BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

INTEGER*4 IDEVMSG(32) ! Incoming device messages
INTEGER*4 ODEVMSG(32) ! Outgoing device messages
INTEGER*4 REM_BFRADS(25) ! Remote buffer addresses
INTEGER*4 FILEATTR(6) ! File attributes
INTEGER*4 CSTATUS ! Common status
INTEGER*4 LASTBFRSIZ ! Last buffer size
INTEGER*4 DDIDIS ! DDI disable
INTEGER*2 MRMS_CNT ! Master RMS count
INTEGER*2 MRMS_IDX ! Master RMS index
INTEGER*2 QPKT_CNT ! Queue packet count
INTEGER*2 QPKT_IDX ! Queue packet index
INTEGER*2 REM_CNT ! Remote buffer count
INTEGER*2 REM_IDX ! Remote buffer index
INTEGER*2 NUMREM_BFRS ! Number of remote buffers
LOGICAL*1 GPFLAG ! Get/put flag
LOGICAL*1 LASTBFR ! Last buffer flag
LOGICAL*1 EOFLAG ! End of file flag
LOGICAL*1 ERRFLAG ! Error flag
LOGICAL*1 REMFLAG ! Remote error flag

COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3 LASTBFR,EOFLAG,ERRFLAG,REMFLAG

EXTERNAL ACT_RWPKT

Decrement buffer counters


```

C
REM_CNT = REM_CNT - 1          ! Remote buffer count
QPKT_CNT = QPKT_CNT - 1       ! QPKT buffer count

C
Queue packet to DR32.

ODEVMSG(1) = REM_BFRADS(REM_IDX) ! Device msg is remote bfr. addr.
IF (GPFLAG.EQ. T) THEN
  FUNC = XF$K_PKT_RD           ! Doing a GET
  BFRCNT = REM_CNT
ELSE
  FUNC = XF$K_PKT_WRT         ! Doing a PUT
  BFRCNT = QPKT_CNT
END IF

IF (BFRCNT.EQ.0 .AND. EOFFLAG) THEN
  SIZE = LASTBFRSIZ           ! This is the last buffer
ELSE
  SIZE = BUFSIZ                ! Not the last buffer
END IF

CALL XF$PKTBLD(XFDATA,         ! Context array
1  FUNC,                      ! Function
2  QPKT_IDX,                  ! Buffer index
3  SIZE,                      ! Size of transfer
4  ODEVMSG,                   ! Device message
5  4,                         ! Size of device message
6  No log area,               ! No log area
7  24+64,                     ! Send all, int. on Q empty
8  ACT_RWPKT,,                ! Action routine, no param.
9  STATUS)                    ! Status

C
Adjust buffer indexes

REM_IDX = REM_IDX + 1          ! Advance remote buffer index
IF (REM_IDX.GT. NUMREM_BFRS) REM_IDX=1 ! modulo # of remote buffers
QPKT_IDX = QPKT_IDX + 1        ! Advance QPKT buffer index
IF (QPKT_IDX.GT. NUM_MBFRS) QPKT_IDX=1 ! modulo # of local buffers

C
Check for success from XF$PKTBLD
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

RETURN
END

```


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CCC

CCC

CCC

9000

```

INTEGER*4 XFDATA(30)           ! Context array
BYTE MBFRS(BUFSIZ,NUM_MBFRS)   ! Master buffers
BYTE SBFRS(BUFSIZ,NUM_SBFRS)   ! Slave buffers

```

```
CALL XFSGETPKT(XFDATA,1,,,,STATUS)      ! Calls action routine
IF (STATUS) GO TO 100                    ! Repeat until q empty
IF (STATUS .EQ. SHRS_QEMPTY) GO TO 9000
```

Have a fatal error - print error and IOSB

CALL DR32_ERROR ! Doesn't return

RETURN
END

SUBROUTINE ACT_NOPPKT

This routine is the action routine for NOP packets. It tests the DDI disable bit in the DSL and sets DDIDIS.

INCLUDE 'SYS\$LIBRARY:XFDEF.FOR/NOLIST' ! DR32 definitions
 INCLUDE 'DRCOPY.PRM/NOLIST' ! Parameters

Local Variables

INTEGER*4 STATUS

Common variables and areas

INTEGER*4 XFDATA(30) ! Context array
 BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
 BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

INTEGER*4 IDEVMSG(32) ! Incoming device messages
 INTEGER*4 ODEVMSG(32) ! Outgoing device messages
 INTEGER*4 REM_BFRADS(25) ! Remote buffer addresses
 INTEGER*4 FILEATTR(6) ! File attributes
 INTEGER*4 CSTATUS ! Common status
 INTEGER*4 LASTBFRSIZ ! Last buffer size
 INTEGER*4 DDIDIS ! DDI disable
 INTEGER*2 MRMS_CNT ! Master RMS count
 INTEGER*2 MRMS_IDX ! Master RMS index
 INTEGER*2 QPKT_CNT ! Queue packet count
 INTEGER*2 QPKT_IDX ! Queue packet index
 INTEGER*2 REM_CNT ! Remote buffer count
 INTEGER*2 REM_IDX ! Remote buffer index
 INTEGER*2 NUMREM_BFRS ! Number of remote buffers
 LOGICAL*1 GPFLAG ! Get/put flag
 LOGICAL*1 LASTBFR ! Last buffer flag
 LOGICAL*1 EOFLAG ! End of file flag
 LOGICAL*1 ERRFLAG ! Error flag
 LOGICAL*1 REMFLAG ! Remote error flag

COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
 1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
 2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
 3 LASTBFR,EOFLAG,ERRFLAG,REMFLAG

INTEGER*4 SYS\$SETEF

INTEGER*4 DSL ! DR32 status longword

EQUIVALENCE (DSL,XFDATA(8))


```
DDIDIS = DSL .AND. XF$M_PKT_DDIDIS
STATUS = SYSS$SETF(%VAL(1))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
RETURN
END
```

SUBROUTINE ACT_RWPKT

This subroutine is the action routine for a Read or Write data packet which has just completed.

INCLUDE 'SYSS\$LIBRARY:XFDEF.FOR/NOLIST' ! DR32 definitions
 INCLUDE 'DRCOPY.PRM/NOLIST' ! Parameters

Local Variables

INTEGER*4 STATUS
 INTEGER*4 SIZE

Common variables and areas

INTEGER*4 XFDATA(30) ! Context array
 BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
 BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

INTEGER*4 IDEVMSG(32) ! Incoming device messages
 INTEGER*4 ODEVMSG(32) ! Outgoing device messages
 INTEGER*4 REM_BFRADS(25) ! Remote buffer addresses
 INTEGER*4 FILEATTR(6) ! File attributes
 INTEGER*4 CSTATUS ! Common status
 INTEGER*4 LASTBFRSIZ ! Last buffer size
 INTEGER*4 DDIDIS ! DDI disable
 INTEGER*2 MRMS_CNT ! Master RMS count
 INTEGER*2 MRMS_IDX ! Master RMS index
 INTEGER*2 QPKT_CNT ! Queue packet count
 INTEGER*2 QPKT_IDX ! Queue packet index
 INTEGER*2 REM_CNT ! Remote buffer count
 INTEGER*2 REM_IDX ! Remote buffer index
 INTEGER*2 NUMREM_BFRS ! Number of remote buffers
 LOGICAL*1 GPFLAG ! Get/put flag
 LOGICAL*1 LASTBFR ! Last buffer flag
 LOGICAL*1 EOFLAG ! End of file flag
 LOGICAL*1 ERRFLAG ! Error flag
 LOGICAL*1 REMFLAG ! Remote error flag

COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
 1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
 2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
 3 LASTBFR,EOFLAG,ERRFLAG,REMFLAG

INTEGER*4 DSL ! DR32 status longword

EQUIVALENCE (DSL,XFDATA(8))


```
IF (.NOT. DSL) CALL DR32_ERROR      ! Error in DSL
```

```
Send a message to the remote system telling it that it's
next buffer has been processed (filled or emptied). If
the size of the transfer is not equal to the buffer size,
then it must have been the last transfer.
```

```
IF (XFDATA(4) .NE. BUFSIZ) THEN
  MODE = 64                                ! Last transfer - insert at tail of Q
  ODEVMSG(1) = 7                          ! Last buffer message
  ODEVMSG(2) = LASTBFRSIZ                 ! Send size
  LASTBFR = .TRUE.                       ! Set flag
ELSE
  MODE = 64 + 256                         ! Not last transfer
  ODEVMSG(1) = 5                          ! Insert at head of Q
END IF                                   ! Next buffer message
```

```
IF (LASTBFR .AND. GPFLAG .EQ. 1) GO TO 5000 ! Don't send if last buffer and GET
```

```
CALL XFSKTBLD(XFDATA,                    ! Context array
1           XFSK PKT WRTCM,...           ! Function, no index or size
2           ODEVMSG,8,,                  ! Device msg, size, no log area
3           MODE,...                      ! Mode, no action routine
4           STATUS)                      ! Status
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
```

```
Increment the count of the number of buffers available for
an RMS operation. If the count equals zero, then we
previously ran out of RMS buffers and therefore there is
no RMS operation in progress. In this case, we start the
next RMS operation. If the count is greater than zero, then
there is already an RMS operation in progress.
```

```
5000 MRMS_CNT = MRMS_CNT + 1                ! Incr. RMS buffer count
IF (MRMS_CNT .EQ. 0) THEN
  SIZE = BUFSIZ                          ! Assume not last buffer
  IF (LASTBFR) SIZE = LASTBFRSIZ         ! This is the last buffer (GET only)
  CALL START_RMS(MBFRS(1,MRMS_IDX),SIZE,GPFLAG) ! Start RMS
  MRMS_IDX = MRMS_IDX + 1                ! Advance RMS buffer index
  IF (MRMS_IDX .GT. NUM_MBFRS) MRMS_IDX = 1 ! modulo NUM_MBFRS
END IF
```

```
RETURN
END
```

SUBROUTINE ACT_FREQUE

This routine is the action routine for packets that were on the free queue. First it puts another packet on the free queue, and then calls the appropriate routine based on the type code in the device message.

INCLUDE 'DRCOPY.PRM/NOLIST' ! Parameters
PARAMETER SHR\$_VALERR = '11E8'X

Local Variables

INTEGER*4 STATUS

Common variables and areas

INTEGER*4 IDEVMSG(32)	! Incoming device messages
INTEGER*4 ODEVMSG(32)	! Outgoing device messages
INTEGER*4 REM_BFRADS(25)	! Remote buffer addresses
INTEGER*4 FILEATTR(6)	! File attributes
INTEGER*4 CSTATUS	! Common status
INTEGER*4 LASTBFRSIZ	! Last buffer size
INTEGER*4 DDIDIS	! DDI disable
INTEGER*2 MRMS_CNT	! Master RMS count
INTEGER*2 MRMS_IDX	! Master RMS index
INTEGER*2 QPKT_CNT	! Queue packet count
INTEGER*2 QPKT_IDX	! Queue packet index
INTEGER*2 REM_CNT	! Remote buffer count
INTEGER*2 REM_IDX	! Remote buffer index
INTEGER*2 NUMREM_BFRS	! Number of remote buffers
LOGICAL*1 GPFLAG	! Get/put flag
LOGICAL*1 LASTBFR	! Last buffer flag
LOGICAL*1 EOFLAG	! End of file flag
LOGICAL*1 ERRFLAG	! Error flag
LOGICAL*1 REMFLAG	! Remote error flag

COMMON /MDATA/ IDEVMSG, ODEVMSG, REM_BFRADS, FILEATTR, CSTATUS,
1 LASTBFRSIZ, DDIDIS, MRMS_CNT, MRMS_IDX, QPKT_CNT,
2 QPKT_IDX, REM_CNT, REM_IDX, NUMREM_BFRS, GPFLAG,
3 LASTBFR, EOFLAG, ERRFLAG, REMFLAG

CALL FREESET ! Put another packet on FREQ

GO TO (100,200,300,400,500,600,700,800,900,1000,1100), IDEVMSG(1)

Invalid packet

CALL FATAL_ERROR(SHR\$_VALERR)


```
C
C      Type code = 1      Start a PUT      M -> S
C
100    CALL SFQ_STARTPUT(IDEVMSG)
      GO TO 9000

C
C      Type code = 2      Slave buffer addresses      S -> M
C
200    CALL MFQ_BFRADS
      GO TO 9000

C
C      Type code = 3      Start a GET      M -> S
C
300    CALL SFQ_STARTGET(IDEVMSG)
      GO TO 9000

C
C      Type code = 4      File attributes      S -> M
C
400    CALL MFQ_FILEATTR
      GO TO 9000

C
C      Type code = 5      Processed next buffer      M -> S
C
500    CALL SFQ_PNXTBFR(IDEVMSG)
      GO TO 9000

C
C      Type code = 6      Processed next buffer      S -> M
C
600    CALL MFQ_PNXTBFR
      GO TO 9000

C
C      Type code = 7      Processed last buffer      M -> S
C
700    CALL SFQ_PLSTBFR(IDEVMSG)
      GO TO 9000

C
C      Type code = 8      Processed last buffer      S -> M
C
800    CALL MFQ_PLSTBFR
      GO TO 9000

C
C      Type code = 9      Error      M -> S
C
900    CALL SLV_SHUTDOWN
      GO TO 9000

C
C      Type code = 10     Error      S -> M
```

C
1000 CALL MFQ_ERROR
GO TO 9000

C
C
C
1100 Type code = 11 Start sending data (Get only) M -> S
CALL SFQ_GOGET

9000 RETURN
END

SUBROUTINE FREESET

This routine puts an empty packet on the FREQ. It is called from ACT_FREQUE and the only reason it's a subroutine is that ACT_FREQUE can't be an external in ACT_FREQUE.

INCLUDE 'DRCOPY.PRM/NOLIST'

Local variables

INTEGER*4 STATUS

Common variables and areas

INTEGER*4 XFDATA(30)	:	Context array
BYTE MBFRS(BUFSIZ,NUM_MBFRS)	:	Master buffers
BYTE SBFRS(BUFSIZ,NUM_SBFRS)	:	Slave buffers

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

EXTERNAL ACT_FREQUE

CALL XFSFREESET(XFDATA,	:	
1	:	1,
2	:	1,
3	:	ACT_FREQUE,,
4	:	STATUS)
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)	:	Status

RETURN
END

SUBROUTINE MFQ_BFRADS

This routine is called to process the list of buffer addresses sent over by the slave.

Local Variables

INTEGER*4 STATUS

Common variables and areas

INTEGER*4 IDEVMSG(32)	! Incoming device messages
INTEGER*4 ODEVMSG(32)	! Outgoing device messages
INTEGER*4 REM_BFRADS(25)	! Remote buffer addresses
INTEGER*4 FILEATTR(6)	! File attributes
INTEGER*4 CSTATUS	! Common status
INTEGER*4 LASTBFRSIZ	! Last buffer size
INTEGER*4 DDIDIS	! DDI disable
INTEGER*2 MRMS_CNT	! Master RMS count
INTEGER*2 MRMS_IDX	! Master RMS index
INTEGER*2 QPKT_CNT	! Queue packet count
INTEGER*2 QPKT_IDX	! Queue packet index
INTEGER*2 REM_CNT	! Remote buffer count
INTEGER*2 REM_IDX	! Remote buffer index
INTEGER*2 NUMREM_BFRS	! Number of remote buffers
LOGICAL*1 GPFLAG	! Get/put flag
LOGICAL*1 LASTBFR	! Last buffer flag
LOGICAL*1 EOFFLAG	! End of file flag
LOGICAL*1 ERRFLAG	! Error flag
LOGICAL*1 REMFLAG	! Remote error flag

```
COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1              LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2              QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3              LASTBFR,EOFFLAG,ERRFLAG,REMFLAG
```

INTEGER*4 SYSS\$SETEF

EXTERNAL SS\$_NORMAL

```
NUMREM_BFRS = IDEVMSG(2)           ! Number of remote buffers
REM_CNT = NUMREM_BFRS
```

```
100 DO 100 I = 1,NUMREM_BFRS
    REM_BFRADS(I) = IDEVMSG(I+2)    ! Store each address
```

```
CSTATUS = %LOC(SS$_NORMAL)
STATUS = SYSS$SETEF(%VAL(1))      ! Set event flag
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
```

RETURN

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END

SUBROUTINE MFQ_FILEATTR

This routine copies the file attributes sent by the remote system (at the start of a GET) from the input device message array to the file attributes array and then sets an event flag.

Local Variables

INTEGER*4 STATUS

Common variables and areas

INTEGER*4 IDEVMSG(32)	! Incoming device messages
INTEGER*4 ODEVMSG(32)	! Outgoing device messages
INTEGER*4 REM_BFRADS(25)	! Remote buffer addresses
INTEGER*4 FILEATTR(6)	! File attributes
INTEGER*4 CSTATUS	! Common status
INTEGER*4 LASTBFRSIZ	! Last buffer size
INTEGER*4 DDIDIS	! DDI disable
INTEGER*2 MRMS_CNT	! Master RMS count
INTEGER*2 MRMS_IDX	! Master RMS index
INTEGER*2 QPKT_CNT	! Queue packet count
INTEGER*2 QPKT_IDX	! Queue packet index
INTEGER*2 REM_CNT	! Remote buffer count
INTEGER*2 REM_IDX	! Remote buffer index
INTEGER*2 NUMREM_BFRS	! Number of remote buffers
LOGICAL*1 GPFLAG	! Get/put flag
LOGICAL*1 LASTBFR	! Last buffer flag
LOGICAL*1 EOFLAG	! End of file flag
LOGICAL*1 ERRFLAG	! Error flag
LOGICAL*1 REMFLAG	! Remote error flag

COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3 LASTBFR,EOFLAG,ERRFLAG,REMFLAG

INTEGER*4 SYS\$SETEF

DO 100 I = 1,6
FILEATTR(I) = IDEVMSG(I+2)
CONTINUE

STATUS = SYS\$SETEF(%VAL(2))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

RETURN
END

100

SUBROUTINE MFQ_PNXTBFR

This subroutine is called when the slave sends a message indicating that it has processed its next buffer.

Common variables and areas

INTEGER*4 IDEVMSG(32)	: Incoming device messages
INTEGER*4 ODEVMSG(32)	: Outgoing device messages
INTEGER*4 REM_BFRADS(25)	: Remote buffer addresses
INTEGER*4 FILEATTR(6)	: File attributes
INTEGER*4 CSTATUS	: Common status
INTEGER*4 LASTBFRSIZ	: Last buffer size
INTEGER*4 DDIDIS	: DDI disable
INTEGER*2 MRMS_CNT	: Master RMS count
INTEGER*2 MRMS_IDX	: Master RMS index
INTEGER*2 QPKT_CNT	: Queue packet count
INTEGER*2 QPKT_IDX	: Queue packet index
INTEGER*2 REM_CNT	: Remote buffer count
INTEGER*2 REM_IDX	: Remote buffer index
INTEGER*2 NUMREM_BFRS	: Number of remote buffers
LOGICAL*1 GPFLAG	: Get/put flag
LOGICAL*1 LASTBFR	: Last buffer flag
LOGICAL*1 EOFLAG	: End of file flag
LOGICAL*1 ERRFLAG	: Error flag
LOGICAL*1 REMFLAG	: Remote error flag

COMMON /MDATA/	IDEVMSG, ODEVMSG, REM_BFRADS, FILEATTR, CSTATUS,
1	LASTBFRSIZ, DDIDIS, MRMS_CNT, MRMS_IDX, QPKT_CNT,
2	QPKT_IDX, REM_CNT, REM_IDX, NUMREM_BFRS, GPFLAG,
3	LASTBFR, EOFLAG, ERRFLAG, REMFLAG

IF (ERRFLAG) RETURN ! Return if ERRFLAG is set

Increment the number of remote buffers available. If we have a matching local buffer, then queue an operation to the DR32.

REM_CNT = REM_CNT + 1
IF (QPKT_CNT .GT. 0) CALL QUEUE_PKT

RETURN
END

SUBROUTINE MFQ_PLSTBFR

This routine is called when the slave sends a message indicating that it has processed its last buffer.

Local Variables

INTEGER*4 STATUS

Common variables and areas

INTEGER*4 IDEVMSG(32)	! Incoming device messages
INTEGER*4 ODEVMSG(32)	! Outgoing device messages
INTEGER*4 REM_BFRADS(25)	! Remote buffer addresses
INTEGER*4 FILEATTR(6)	! File attributes
INTEGER*4 CSTATUS	! Common status
INTEGER*4 LASTBFRSIZ	! Last buffer size
INTEGER*4 DDIDIS	! DDI disable
INTEGER*2 MRMS_CNT	! Master RMS count
INTEGER*2 MRMS_IDX	! Master RMS index
INTEGER*2 QPKT_CNT	! Queue packet count
INTEGER*2 QPKT_IDX	! Queue packet index
INTEGER*2 REM_CNT	! Remote buffer count
INTEGER*2 REM_IDX	! Remote buffer index
INTEGER*2 NUMREM_BFRS	! Number of remote buffers
LOGICAL*1 GPFLAG	! Get/put flag
LOGICAL*1 LASTBFR	! Last buffer flag
LOGICAL*1 EOFLAG	! End of file flag
LOGICAL*1 ERRFLAG	! Error flag
LOGICAL*1 REMFLAG	! Remote error flag

```
COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
3 LASTBFR,EOFLAG,ERRFLAG,REMFLAG
```

INTEGER*4 SYS\$SETEF

EXTERNAL SS\$_NORMAL

IF (ERRFLAG) RETURN ! Return if ERRFLAG is set

If this is a GET then we have to read the last buffer. If this is a PUT, then we are all done.

```
IF (GPFLAG.EQ. 1) THEN
    EOFLAG = .TRUE.
    LASTBFRSIZ = IDEVMSG(2)
    REM_CNT = REM_CNT + 1
    IF (QPKT_CNT.GT. 0) CALL QUEUE_PKT
ELSE
    CSTATUS = %LOC(SS$_NORMAL)
```

```
! Doing a GET
! Set end of file flag
! Save last buffer size
! Inc. remote bfr count
! Queue a read if possible
! Doing a PUT
! Set success status
```



```
      STATUS = SYS$SETEF(%VAL(3))      ! Wake up main level
      IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
END IF
RETURN
END
```

SUBROUTINE MFQ_ERROR

This subroutine is called when the remote system sends
an error message

Local Variables

INTEGER*4 STATUS

Common variables and areas

INTEGER*4 IDEVMSG(32)	! Incoming device messages
INTEGER*4 ODEVMSG(32)	! Outgoing device messages
INTEGER*4 REM_BFRADS(25)	! Remote buffer addresses
INTEGER*4 FILEATTR(6)	! File attributes
INTEGER*4 CSTATUS	! Common status
INTEGER*4 LASTBFRSIZ	! Last buffer size
INTEGER*4 DDIDIS	! DDI disable
INTEGER*2 MRMS_CNT	! Master RMS count
INTEGER*2 MRMS_IDX	! Master RMS index
INTEGER*2 QPKT_CNT	! Queue packet count
INTEGER*2 QPKT_IDX	! Queue packet index
INTEGER*2 REM_CNT	! Remote buffer count
INTEGER*2 REM_IDX	! Remote buffer index
INTEGER*2 NUMREM_BFRS	! Number of remote buffers
LOGICAL*1 GPFLAG	! Get/put flag
LOGICAL*1 LASTBFR	! Last buffer flag
LOGICAL*1 EOFLAG	! End of file flag
LOGICAL*1 ERRFLAG	! Error flag
LOGICAL*1 REMFLAG	! Remote error flag

COMMON /MDATA/	IDEVMSG, ODEVMSG, REM_BFRADS, FILEATTR, CSTATUS,
1	LASTBFRSIZ, DDIDIS, MRMS_CNT, MRMS_IDX, QPKT_CNT,
2	QPKT_IDX, REM_CNT, REM_IDX, NUMREM_BFRS, GPFLAG,
3	LASTBFR, EOFLAG, ERRFLAG, REMFLAG

INTEGER*4 SYS\$SETEF

ERRFLAG = .TRUE.	! Set error flag
REMFLAG = .TRUE.	! Set remote error flag
CSTATUS = IDEVMSG(2)	! Get error status

Set event flags 1 and 2 and conditionally 3

```
STATUS = SYS$SETEF(XVAL(1))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
STATUS = SYS$SETEF(XVAL(2))
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)
```

IF (GPFLAG.EQ.1 .AND. MRMS_CNT .EQ. -1) ! Get


```
1  STATUS = SYSS$SETEF(%VAL(3))  
IF (GPFLAG.EQ.3 .AND. EOFFLAG)      ! Put  
1  STATUS = SYSS$SETEF(%VAL(3))  
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)  
  
RETURN  
END
```

SUBROUTINE ERROR(CSTATUS,REMFLAG)

C
C
C
C
C
This routine prints error messages and returns. If REMFLAG
is set the error message is preceded by a message saying
that the error is from the remote system.

INTEGER*2 LENGTH

INTEGER*4 STATUS,CSTATUS

LOGICAL REMFLAG

CHARACTER*256 MSGBFR

INTEGER*4 SYSS\$GETMSG

100 IF (REMFLAG) WRITE(6,100)
FORMAT(1X,'%DRCOPY-E-REMERROR, error from remote system:')

STATUS=SYSS\$GETMSG(%VAL(CSTATUS),LENGTH,MSGBFR,%VAL(15),)
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

200 WRITE(6,200)MSGBFR(1:LENGTH)
FORMAT(1X,A)

RETURN
END

SUBROUTINE RMS_ERROR(ISTATUS)

This subroutine sends an error packet to the remote system.

INCLUDE 'SYS\$LIBRARY:XFDEF.FOR/NOLIST' ! DR32 definitions
 INCLUDE 'DRCOPY.PRM/NOLIST' ! Parameters

Local Variables

INTEGER*4 ISTATUS,STATUS

Common variables and areas

INTEGER*4 XFDATA(30) ! Context array
 BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
 BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

INTEGER*4 IDEVMSG(32) ! Incoming device messages
 INTEGER*4 ODEVMSG(32) ! Outgoing device messages
 INTEGER*4 REM_BFRADS(25) ! Remote buffer addresses
 INTEGER*4 FILEATTR(6) ! File attributes
 INTEGER*4 CSTATUS ! Common status
 INTEGER*4 LASTBFRSIZ ! Last buffer size
 INTEGER*4 DDIDIS ! DDI disable
 INTEGER*2 MRMS_CNT ! Master RMS count
 INTEGER*2 MRMS_IDX ! Master RMS index
 INTEGER*2 QPKT_CNT ! Queue packet count
 INTEGER*2 QPKT_IDX ! Queue packet index
 INTEGER*2 REM_CNT ! Remote buffer count
 INTEGER*2 REM_IDX ! Remote buffer index
 INTEGER*2 NUMREM_BFRS ! Number of remote buffers
 LOGICAL*1 GPFLAG ! Get/put flag
 LOGICAL*1 LASTBFR ! Last buffer flag
 LOGICAL*1 EOFLAG ! End of file flag
 LOGICAL*1 ERRFLAG ! Error flag
 LOGICAL*1 REMFLAG ! Remote error flag

COMMON /MDATA/ IDEVMSG,ODEVMSG,REM_BFRADS,FILEATTR,CSTATUS,
 1 LASTBFRSIZ,DDIDIS,MRMS_CNT,MRMS_IDX,QPKT_CNT,
 2 QPKT_IDX,REM_CNT,REM_IDX,NUMREM_BFRS,GPFLAG,
 3 LASTBFR,EOFLAG,ERRFLAG,REMFLAG

INTEGER*4 SYS\$SETF

ERRFLAG = .TRUE. ! Set error flag
 CSTATUS = ISTATUS ! Store status

ODEVMSG(1) = 9 ! Message type
 ODEVMSG(2) = ISTATUS ! Status

```
CALL XF$PKTBLD(XFDATA,      | Send packet
1      XF$K_PKT_WRTCM,,,    | Func., index, size
2      ODEVMSG,8,,          | Msg, size, log area
3      64,1,1,              | Int. if Q empty, no action routine
4      STATUS)              | Status
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

STATUS=SYS$SETEF(%VAL(3))    | Wake up main level
IF (.NOT. STATUS) CALL FATAL_ERROR(STATUS)

RETURN
END
```


SUBROUTINE DR32_ERROR

C
C
C
C
This subroutine prints the I/O status block for DR32 errors
Note that this routine does not return

INCLUDE 'DRCOPY.PRM/NOLIST' ! Parameters

C
C
C
Common variables and areas

INTEGER*4 XFDATA(30) ! Context array
BYTE MBFRS(BUFSIZ,NUM_MBFRS) ! Master buffers
BYTE SBFRS(BUFSIZ,NUM_SBFRS) ! Slave buffers

COMMON /MS_SHARE/ XFDATA,MBFRS,SBFRS

INTEGER*4 IOSB(2)

EQUIVALENCE(IOSB,XFDATA)

100 WRITE(6,100)
FORMAT(1X,'%DRCOPY-F-DR32ERR, DR32 error')
200 WRITE(6,200)IOSB(2)
FORMAT(1X,'IOSB(2) = ',Z8,' (Hex)')
CALL LIB\$STOP(%VAL(IOSB(1)))
END

CCC

INTEGER*4 STATUS

DRS

CC

CCCC

XALINK
MAR

DRMASTER
FOR

XMESSAGE
MAR

LABTOCOM
FOR

LABTOPEAK
FOR

LABIOLINK
COM

LPATEST
FOR

LABIOSTRT
COM

XATEST
FOR

LABDEMO
COM

LABMBXDEF
FOR

LABIOSAMP
FOR

MAILCOMPRESS
COM

LABCHNDEF
FOR

CONNECT
COM

LABTOCON
FOR

LABDEMO
FOR

PEAK
FOR

DRCOPYBLD
COM

XIDRIVER
MAR

LABTOSEC
FOR

DRSLAVE
FOR

LABTOACQ
FOR

LABTOCOMP
COM

LABIOSTAT
FOR

TESTLABIO
FOR